<mailto:agsuvidha@gmail.com?subject=project44>Game Design Document

Fill up the following document

1. Write the title of your project.

TANK STARS

1. What is the goal of the game?

TO DESTROY OPPONENT’S TANK AND STAY ALIVE FOR WINNING TH GAME.

1. Write a brief story of your game.

THE TWO KINGS ARE FIGHTING WITH EACH OTHER TO PROTECT THEIR LIVELIHOOD WITH THE TANKS ,THE PLAYER WHO’S HP IS FINISHD FIRST LOOSES AND THERE IS FIRE BUTTON ON WHICH ,IF PRESSED THE BULLET RELEASES FROM TANK.

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | TANK[PC] | IT IS FOR RELEASING BULLET |
| 2 | TURRETS | FOR DECIDING ANGLE TO RELEASE BULLET |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | BULLET[NPC] | IT BRINGS DOWN OPPONENT’S HP AND DESTROYS |
| 2 | FIRE BUTTON[NPC] | IT HELPS IN RELASE OF BULLET WHEN PRESSED ON IT |
| 3 | HP | IT DECIDES THE WINNER ACCORDING TO WHICH PLAYER’S HP IS FINISHED FIRST |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?